

[Pace Multiplier]: A constant used to multiply a final time by to determine the average (par) pace for a particular final time.

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See example here.

Convert the final time into seconds and tenths, multiply that number with the appropriate multiplier, check the actual pace time in your PPs, subtract the difference, and you'll know if the pace is average, fast or slow and by the number of 5ths (lengths).

Example:

Distance = 6 furlongs

Final time is 1:11.3 = 71.6

Multiplier for Example track = .6390

Actual pace fraction of race = 45.00

$71.6 \times .6390 = 45.75$ - par pace fraction for this race's 1:11.3 final time.

45.75 minus $45.00 = 0.75$

Pace of race = fast .75 or (round up to the nearest tenth) .80 or 4/5ths (lengths) faster than average for that particular final time.

ALB		LA	
4.5	0.0000	4.5	0.8767
5	0.7800	5	0.0000
5.5	0.7051	5.5	0.0000
6	0.6378	6	0.6369
6.5	0.5866	6.5	0.0000
7	0.5434	7	0.0000
7.3	0.0000	7.3	0.0000
7.5	0.0000	7.5	0.0000
8	0.7332	8	0.0000
8.2	0.0000	8.2	0.0000
8.3	0.0000	8.3	0.0000
8.5	0.6872	8.5	0.0000
9	0.6576	9	0.0000
9.5	0.0000	9.5	0.0000
10	0.0000	10	0.0000
10.5	0.0000	10.5	0.0000
11	0.0000	11	0.0000
11.5	0.0000	11.5	0.0000
12	0.6580	12	0.0000